

# Package ‘happytime’

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**Type** Package

**Title** Two Games to Relieve the Boredom

**Version** 0.1.0

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**Description** There are two interesting games in this package, one is 2048 games(for windows), using up and down to control the direction until there is a 2048 figure. And the other is 'what to eat today',preparing for people who choose difficulties, including most of the delicious Cantonese cuisine.

**License** GPL-2

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 6.0.1

**NeedsCompilation** no

**Repository** CRAN

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run2048	<i>The 2048 Game</i>
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## Description

The adjacent numbers can be added if they are equal. When the maximum number reaches 2048, you win.

**Usage**

```
run2048()
```

**Examples**

```
run2048()
```

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```
runfood
```

```
What to Eat Today
```

---

**Description**

A small program is used to decide what to eat today, and currently only contains delicious Guangdong dishes.

**Usage**

```
runfood()
```

**Examples**

```
runfood()
```

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