Package 'twenty48'

July 22, 2025

Title Play a Game of 2048 in the Console

Version 0.2.1

Description Generates a game of 2048 that can be played in the
console. Supports grids of arbitrary sizes, undoing the last move,
and resuming a game that was exited during the current session.

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URL <https://github.com/rossellhayes/twenty48>

BugReports <https://github.com/rossellhayes/twenty48/issues>

Depends R (>= 2.10)

Imports crayon, R6, rstudioapi

Encoding UTF-8

RoxygenNote 7.2.1

NeedsCompilation no

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Repository CRAN

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Contents

play_2048	*Play 2048 in the console*

Description

Interact with the game by typing commands into the console and pressing enter.

Usage

```
play_2048(size = 4, dynamic = rstudioapi::isAvailable())

resume_2048()
```

Arguments

size
: An integer giving the grid's dimensions. Defaults to 4, which generates a 4-by-4 grid.

dynamic
: If dynamic is TRUE, commands can be input without pressing enter, creating a more seamless game experience. Note that dynamic commands currently only work in RStudio.

Value

Generates an interactive game of 2048 in the console.

Examples

```
play_2048()
play_2048(size = 5)
```

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